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ABOUT

My name is Lee Vaughan and I'm an experienced UI/UX designer with over 12 years commercial experience.

My focus over recent years has been primarily UI/UX, spanning across web applications both in desktop and mobile formats. Previous to this I've also had extensive experience in web design from design through to front-end development.

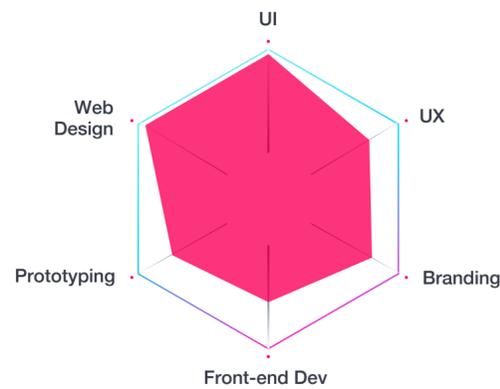
My skillset is primarily focused on UI, using tools such as Sketch, Zeplin, Photoshop and Invision. For development I prefer to use the Foundation6 framework with Sass, but also have some familiarity with bootstrap.

My user-centered design approach usually involves the creation of personas, customer journey maps, heuristic evaluation, card sorting exercises for IA and rapid prototyping for quick and lean usability testing of ideas and assumptions.

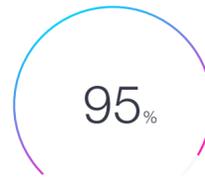
One of my favourite designers is Dieter Rams, former head designer of Braun. His products have inspired me to value minute attention to detail, wrapped in a minimalist aesthetic that promotes ease of use.

With an extremely strong eye for detail and a firm background in user experience, I enjoy taking a project from the concept stage through to completion. I create products that are easy to use and have a rich and colourful aesthetic.

SKILLSET OVERVIEW



Sketch



Photoshop



Illustrator



Foundation6



Html/Css



Sass



jQuery

QUALIFICATIONS

Bachelor Degree

Bachelor of Communication Design at Q.U.T, majoring in Interaction Design. (2006)

BRANDS I'VE WORKED WITH



WORK HISTORY



ABC tv (2004)

Working at the ABC television studios in Brisbane was my first design job. My responsibilities included general design assets for the ABC news website as well as website concepts for the numerous ABC tv shows and a flash based game for their 2004 Athens Olympics website.



Q.U.T (2009,2010)

After a few years of freelancing, I took on the role of UI/UX designer at the Q.U.T for the OnTrack project. Ontrack was a desktop web application which was funded by the Queensland Government under the supervision and management of the Psychology department at Q.U.T. After the initial prototype was created, I was brought in to overhaul the UI and to increase the functionality of the application. The application itself was a tool to help record and manage alcohol and drug dependency. A trained psychologist oversaw all participants and intervention was preceded directly by the psychologist when an applicants data caused particular red flags to occur, such as a large increase in alcohol or drug consumption.



Griffith University (2011,2012)

Employed primarily as a web designer, my tasks where to create production ready assets for the web team, as well as UI design work around the staff and student portal.



GoMA Art Gallery (2013)

A freelancing history which dated back to 2011, I was asked in 2013 to help out with the web team for a 6 month in-house contract due to high workloads. My responsibilities at this time required assistance with edms, general marketing assets and UI work for multimedia installations within the art gallery itself.



University of Queensland (2013 - 2016)

UI/UX role within the software services department at the University of Queensland. During my time at the University, I was asked to create numerous web and IOS applications and a major re-design of the student and staff portal, known as my.UQ. This experience led me to have a heavy focus on mobile design, across both web and native IOS/Android platforms.